



SO/ TEAM BUILDING

Teams are divided by specific colors.

Minimum: 30 participants

Maximum: 160 participants (walk rally)

Duration: 2 hours

Sportswear is recommended.

If you have any health concerns, please inform the Recreation Team.

PROGRAMS (Duration: 2 hours)

- Ice Breaking / 30 minutes
- Drop Through Adventure (3 mini-games) / 20 minutes
- Darkness Golfing / 20 minutes
- Basket Transporter / 20 minutes
- WIBIT Gold Rush / 30 minutes





ICE BREAKING GAMES

Duration: 30 minutes

Human Lock Human Bridge Bungee Jump Rolling Ball











(3 mini games)

All teams will race together at the same station simultaneously.

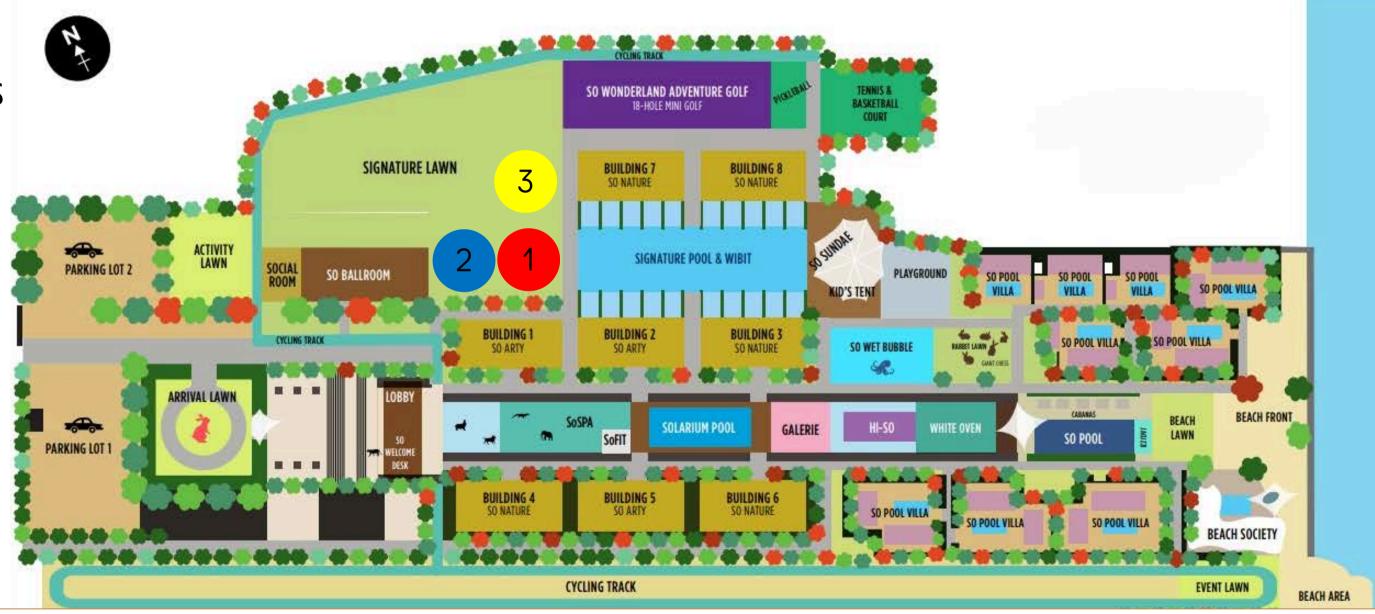
1. Leaky Plumber Station

2. Train Balloons Station

3. Golf Relay Time limit 20 minutes

Location: Signature Lawn

Duration: 20 minutes







THESE ARE NOT FOR DRINKING

Station 1 – Leaky Plumber

Points: 1st 100 points 2nd 50 points

DETAILS:

- The goal is to get the ping pong ball to rise to the top of the pipe by filling it with water.
- Each team receives a plastic bucket to fill with water from the signature pool.
- The pipe has holes on the side, and contestants can use any part of their body to block the holes.
- Once the ping pong ball reaches the top, it must be passed on to Station 2.

"The bucket represents a revenue stream, the top of the pipe symbolizes the budget, and the holes represent uncontrolled expenses."



GO TOGETHER AT THE SAME TIME

Station 2 – Train Balloons

Points: 1st 100 points 2nd 50 points

- The rest of the teammates line up.
- Place one balloon between each teammate.
- Four martini glasses are placed on the grass.
- The first teammate in line holds the ping pong ball.
- The entire team must move together, allowing the first teammate to place the ping pong ball into a martini glass.
- At the same time, they must secure the balloons between them.
- The fastest team to place all the ping pong balls into the four martini glasses wins.



HOW GOOD IS YOUR PLANNING?

Station 3 – Golf Relay

Points: 1st 100 points 2nd 50 points

- Each team lines up and competes against each other.
- Each team receives a colored pipe (30 cm long) and one golf ball for each player.
- The first teammate must transport a golf ball to the next teammate using the colored pipe.
- Holding the golf ball directly during transport is not allowed.
- The golf ball must always remain on the colored pipe; if it falls, the teammate must restart from the starting point.
- Once the golf ball is passed to the next teammate, the process continues until the ball reaches the destination and is placed in a glass.
- The fastest team to successfully place all the golf balls into the glass wins.



DARKNESS GOLFING

HOW GOOD IS YOUR COORDINATIONS?

DETAILS:

- Teams will draw a raffle to determine which game they will play.
- Each team will be given 5 minutes for strategy planning.
- The group needs to line up and place their hands on each other's shoulders.
- Only the last teammate in the line will not be blindfolded; the rest of the team must be blindfolded.
- The last teammate will give signals to guide the team forward, backward, left, right, or stop.
- The team must find the putter, the golf ball, and the hole.
- Each team can decide on their own signals but cannot speak.
- Once the signals start, the teams will have to find the hole.

Points: 1st 100 points 2nd 50 points

AT THE HOLE:

- The entire group can remove their eye masks.
- One teammate will hit the ball into the hole.
- The fastest team to get the ball into the hole wins the game.



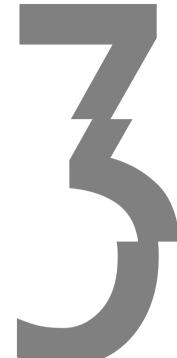












BASKET TRANSPORTER

Points: 1st 100 points 2nd 50 points

- Each team will be given 5 minutes for strategy planning.
- Each team will stand in a single row and receive equipment: boxes and a basketball.
- Each team must pass the basketball and boxes to reach the finish line.
- Once the signal starts, the last team member will pass the basketball and boxes to the front.
- Each team must extend the base (box) further until reaching the finish line without falling off the box or dropping the basketball.



WIBIT GOLD RUSH

Points: 1st 100 points 2nd 50 points

- Teams will have 3 minutes for planning.
- Each team has a 5-minute time limit.
- Team members must be on the WIBIT. If a team member falls off, they can get back on the WIBIT and continue.
- The objective is to transfer a yoga ball to a designated inflatable tub located on the signature lawn.
- Team members must find and place the letters of 'TEAM WORK' on the grass, one by one.













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